

Task-Scheduling for Multi-Robot Systems with Heterogeneous Graph Neural Networks

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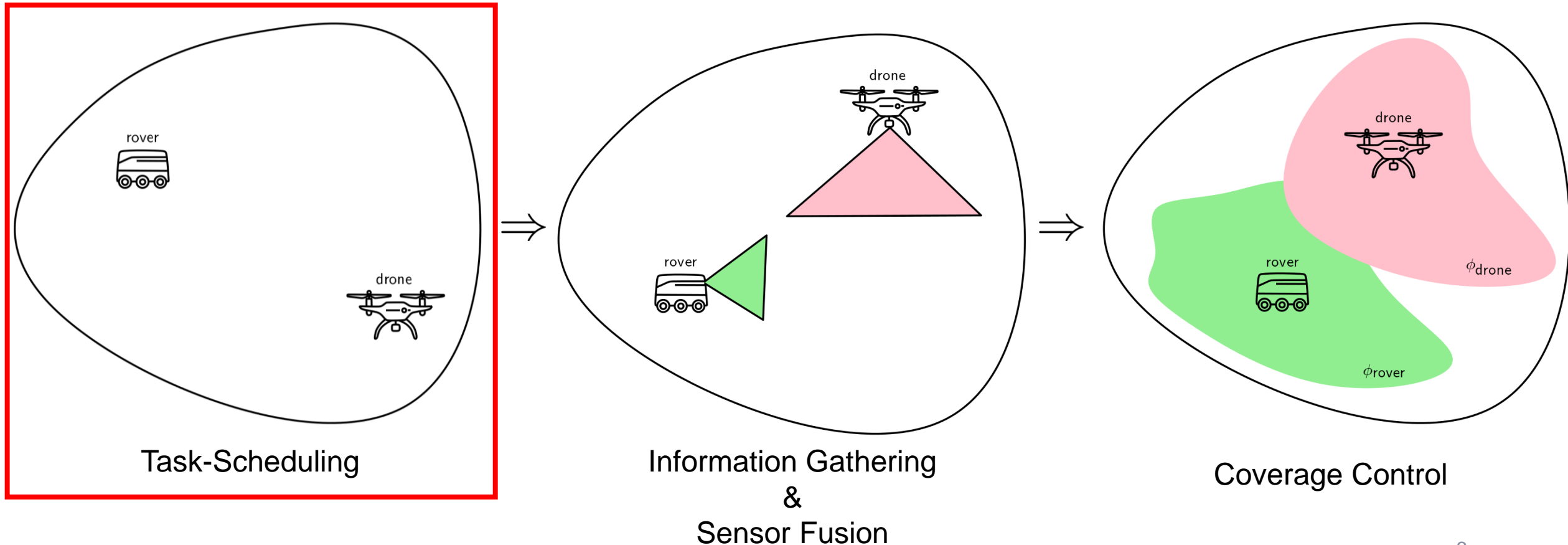
Course: EECS 298 – Network Science

Talk Outline

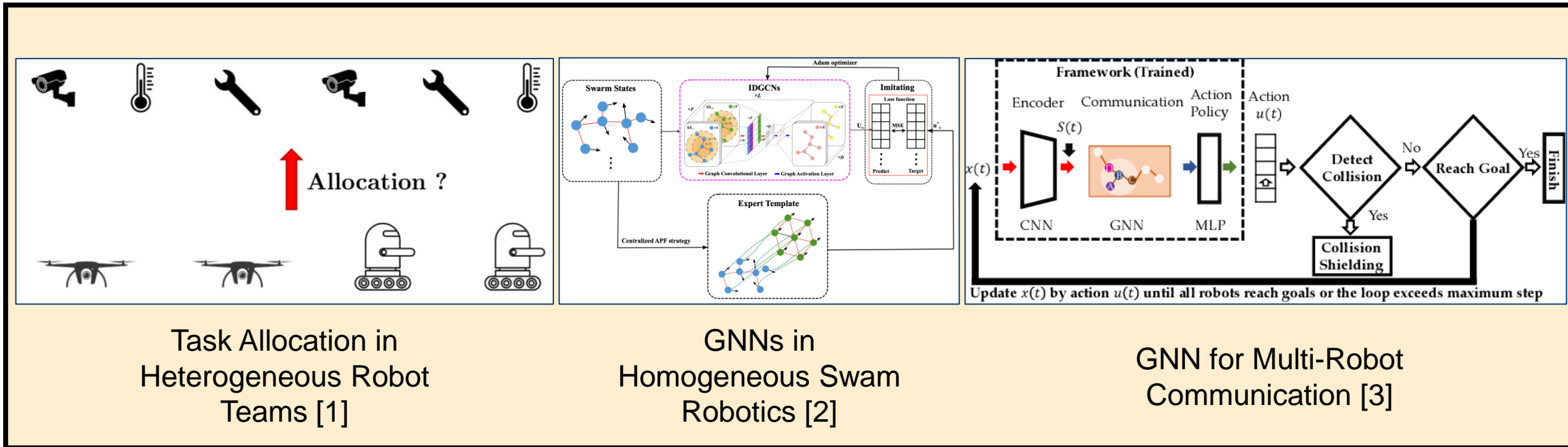
- Project Proposal Overview
- Literature Review
- Background on Graph Attention Networks
- ScheduleNet
- Results
- Future Work

Project Proposal Overview

Robots with **different types of sensing modalities collaborate** to “**paint a better picture of the world**”



Background on Resource Allocation and Graph Neural Networks (GNNs)



Task Allocation in Heterogeneous Robot Teams [1]

GNNs in Homogeneous Swarm Robotics [2]

GNN for Multi-Robot Communication [3]

[1] H. Chakraa, F. Guerin, E. Leclercq, and D. Lefebvre, "Optimization techniques for Multi-Robot Task Allocation problems: Review on the state-of-the-art," in *Robotics and Autonomous Systems*, vol. 168, p. 104492, Oct. 2023.
 [2] C. Guo, P. Zhu, Z. Zhou, L. Lang, Z. Zeng, and H. Lu, "Imitation Learning with Graph Neural Networks for Improving Swarm Robustness under Restricted Communications," in *Applied Sciences*, vol. 11, no. 19, p. 9055, Sept. 2021.
 [3] Q. Li, F. Gamma, A. Ribeiro, and A. Prorok, "Graph neural networks for decentralized multi-robot path planning," in *Proceedings of IEEE/RSJ International Conference on Intelligent Robots and Systems*, 2020, pp. 11785-11792.

Graph Attention Networks

The input and output set of node features is defined as

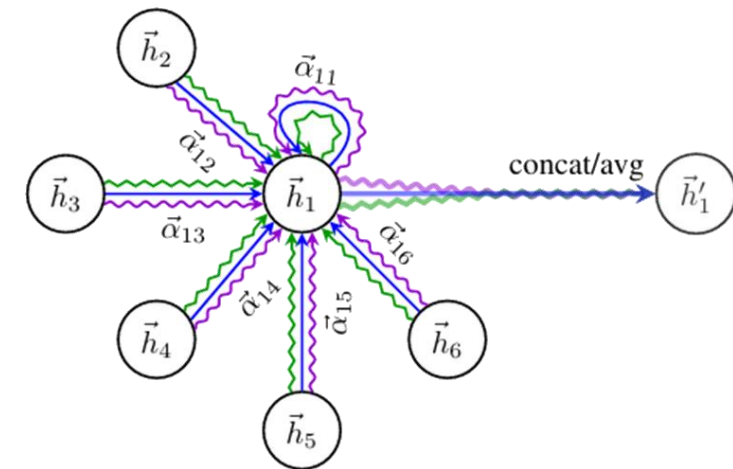
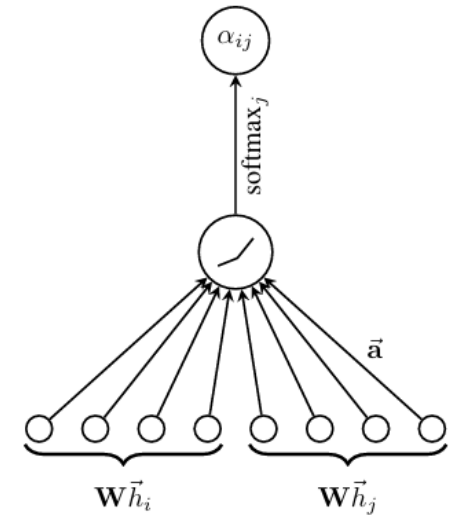
$$\mathbf{h} = \{\vec{h}_1, \dots, \vec{h}_N\}, \quad \vec{h}_i \in \mathbb{R}^F \quad (\text{Input})$$

$$\mathbf{h}' = \{\vec{h}'_1, \dots, \vec{h}'_N\}, \quad \vec{h}'_i \in \mathbb{R}^{F'} \quad (\text{Output})$$

where N is the number of nodes, and F and F' (of potentially different cardinality than F) are the number of features in each node.

$\mathbf{W} \in \mathbb{R}^{F' \times F}$ is the weight matrix allowing us to focus attention on specific features

$a : \mathbb{R}^{F' \times F} \rightarrow \mathbb{R}$ is the attention mechanism that uses nonlinear activation function (e.g: LeakyReLU) to output **attention scores**



Graph Attention Networks

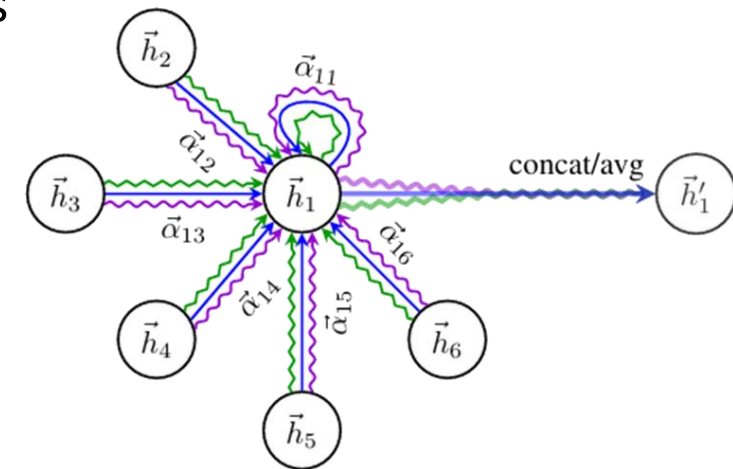
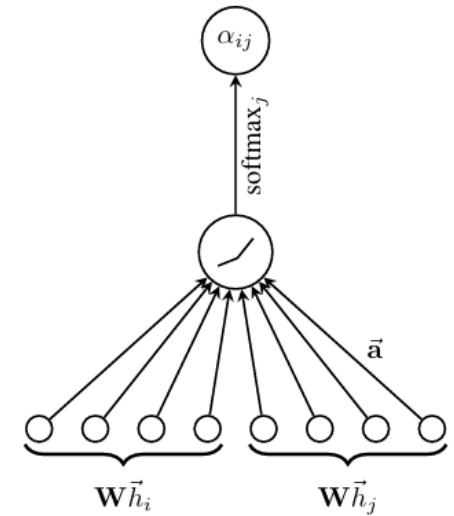
Attention coefficients, e_{ij} , indicate the importance of node j 's features to node i :

$$e_{ij} = a(\mathbf{W}\vec{h}_i, \mathbf{W}\vec{h}_j)$$

Graph structure information is injected via masked attention (α_{ij})

– i.e., compute e_{ij} for node $j \in \mathcal{N}_i$ (neighborhood set of node i , which includes node i)

$$\alpha_{ij} = \text{softmax}(e_{ij}) = \frac{\exp(e_{ij})}{\sum_{k \in \mathcal{N}_i} \exp(e_{ik})}$$



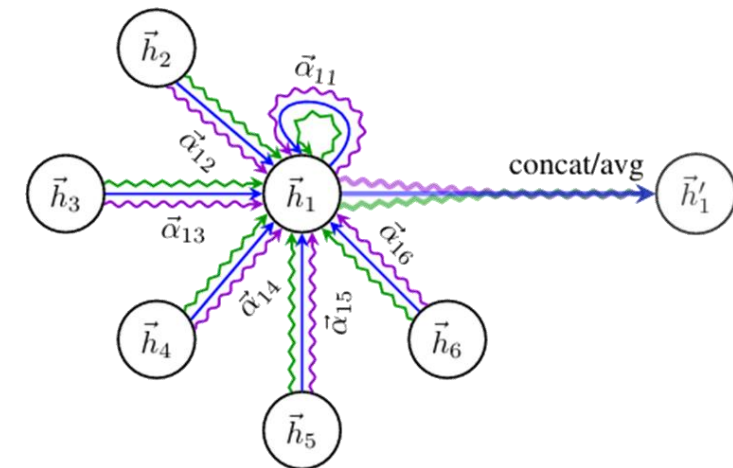
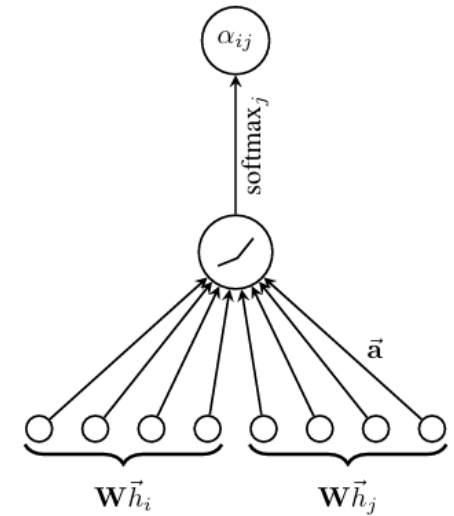
Multi-Head Graph Attention Networks

Multi-head attention in intermediate layers applies a nonlinearity activation function and then **concatenates**.

$$\vec{h}'_i = \parallel_{k=1}^K \sigma \left(\sum_{j \in \mathcal{N}_i} \alpha_{ij}^k \mathbf{W}^k \vec{h}_j \right)$$

Multi-head attention at the final layer **averages** the values and then applies nonlinearity activation function.

$$\vec{h}'_i = \sigma \left(\frac{1}{K} \sum_{k=1}^K \sum_{j \in \mathcal{N}_i} \alpha_{ij}^k \mathbf{W}^k \vec{h}_j \right)$$



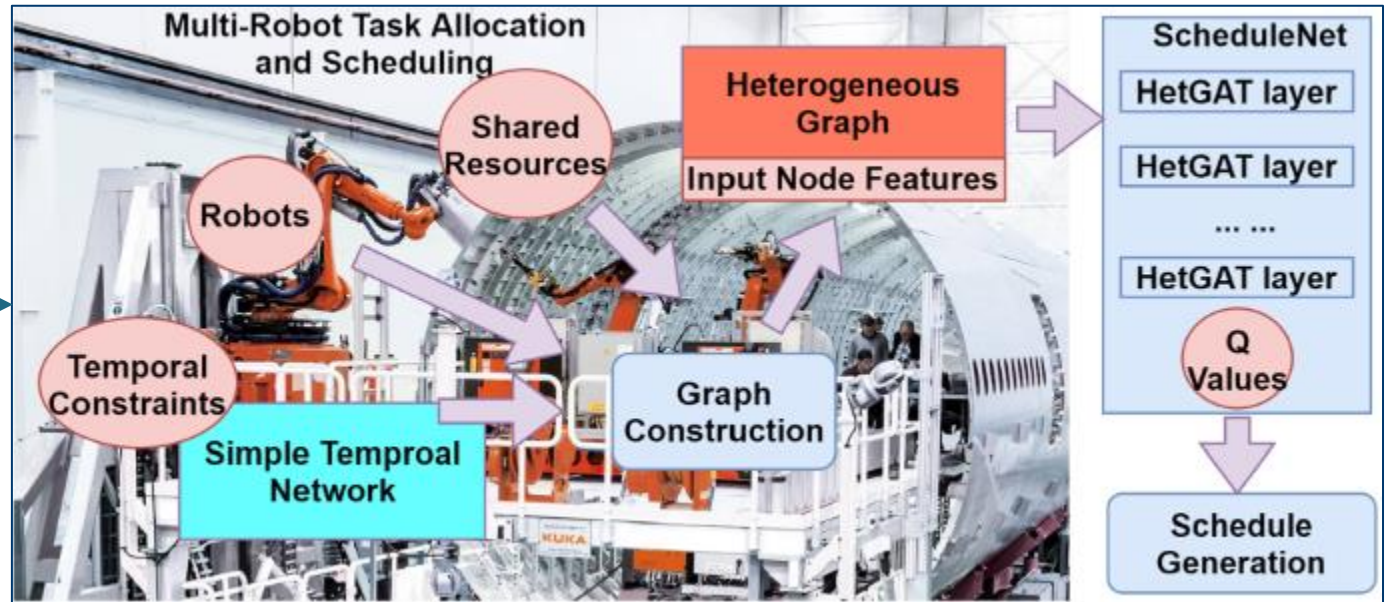
ScheduleNet

$$\begin{aligned} \min(z) & \quad (1) \\ \sum_{r \in \mathcal{R}} A_{r,i} &= 1, \forall \tau_i \in \tau & \quad (2) \\ f_i - s_i &= \sum_{r \in \mathcal{R}} dur_{i,r} A_{r,i}, \forall \tau_i \in \tau & \quad (3) \\ f_i - s_0 &\leq d_i, \forall d_i \in \mathcal{D} & \quad (4) \\ s_i - f_j &\geq w_{i,j}, \forall w_{i,j} \in \mathcal{W} & \quad (5) \\ (s_j - f_i) A_{r,i} A_{r,j} X_{i,j} &\geq 0, \forall \tau_i, \tau_j \in \tau, \forall r \in \mathcal{R} & \quad (6) \\ (s_i - f_j) A_{r,i} A_{r,j} (1 - X_{i,j}) &\geq 0, \forall \tau_i, \tau_j \in \tau, \forall r \in \mathcal{R} & \quad (7) \\ (s_j - f_i) X_{i,j} &\geq 0, \forall (\tau_i, \tau_j) \in L_{proximity} & \quad (8) \\ (s_i - f_j) (1 - X_{i,j}) &\geq 0, \forall (\tau_i, \tau_j) \in L_{proximity} & \quad (9) \end{aligned}$$

Mixed Integer Linear Program
for task-scheduling with
temporospatial constraints [4]



NP-Hard!



Overview of the ScheduleNet Framework [5]

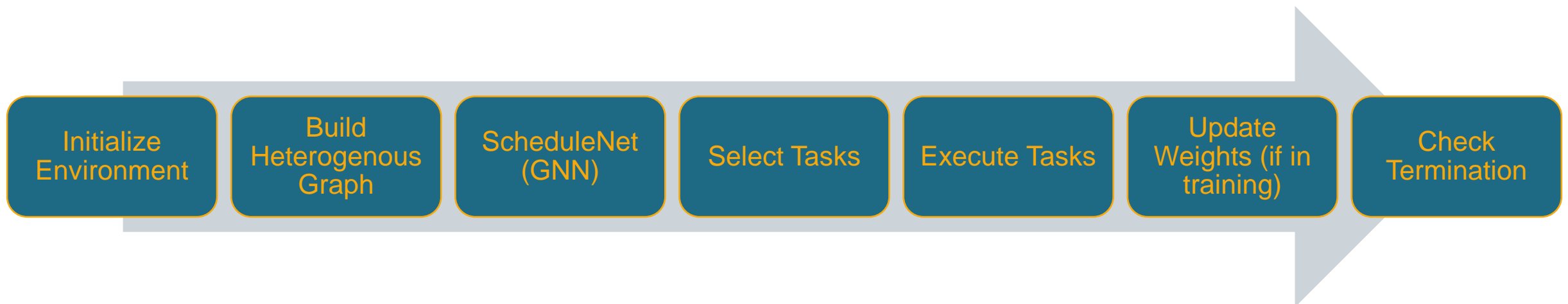
ScheduleNet

Heterogenous Graph

- *Nodes*: tasks, robots
- *Edges*: communication links
- *Node features*: durations, positions, feasibility, etc.

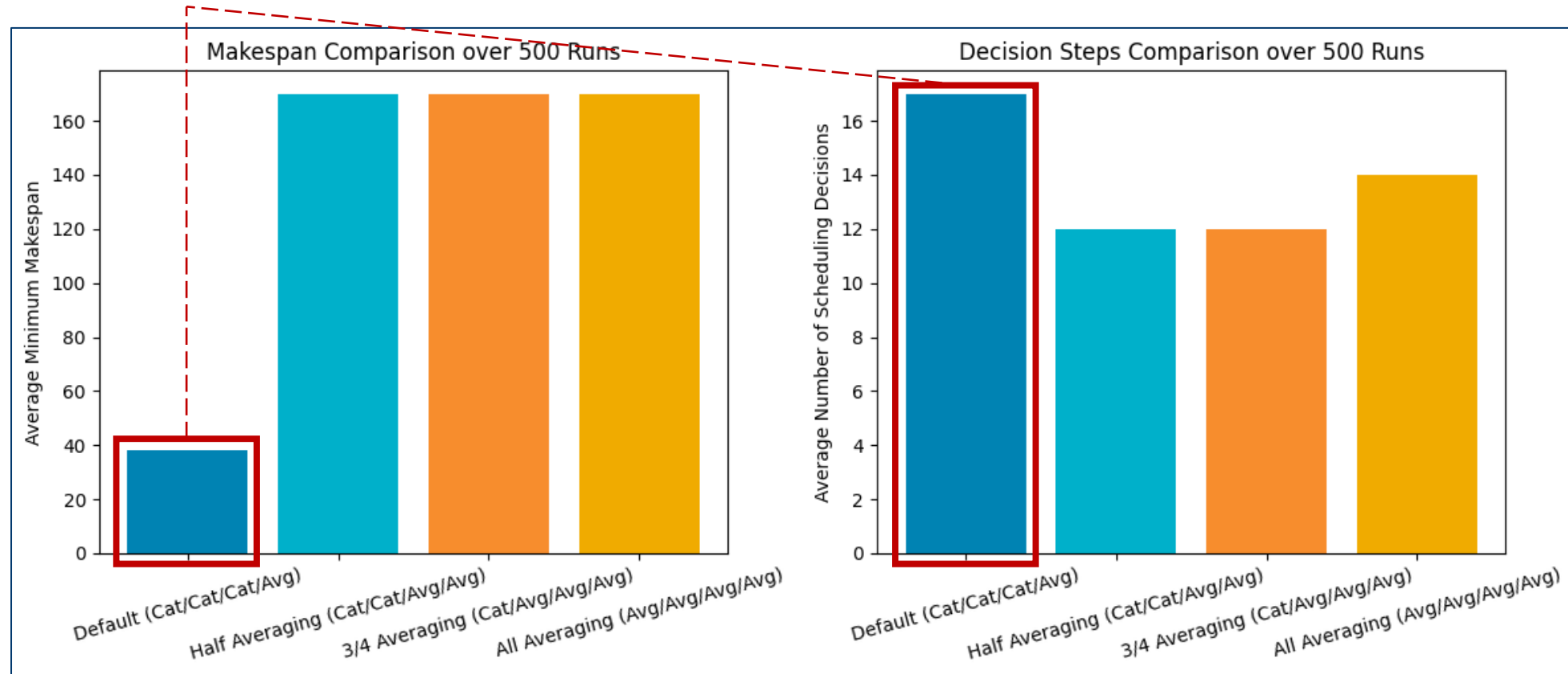
GNN Architecture

- *HeteroGATLayer*: handles multi-edge-type attention.
- *MultiHeteroGATLayer*: uses multi-head attention and merges via 'cat' or 'avg'.
- *ScheduleNet4Layer*: stacks 4 multi-head GAT layers to produce final node embeddings.



Results

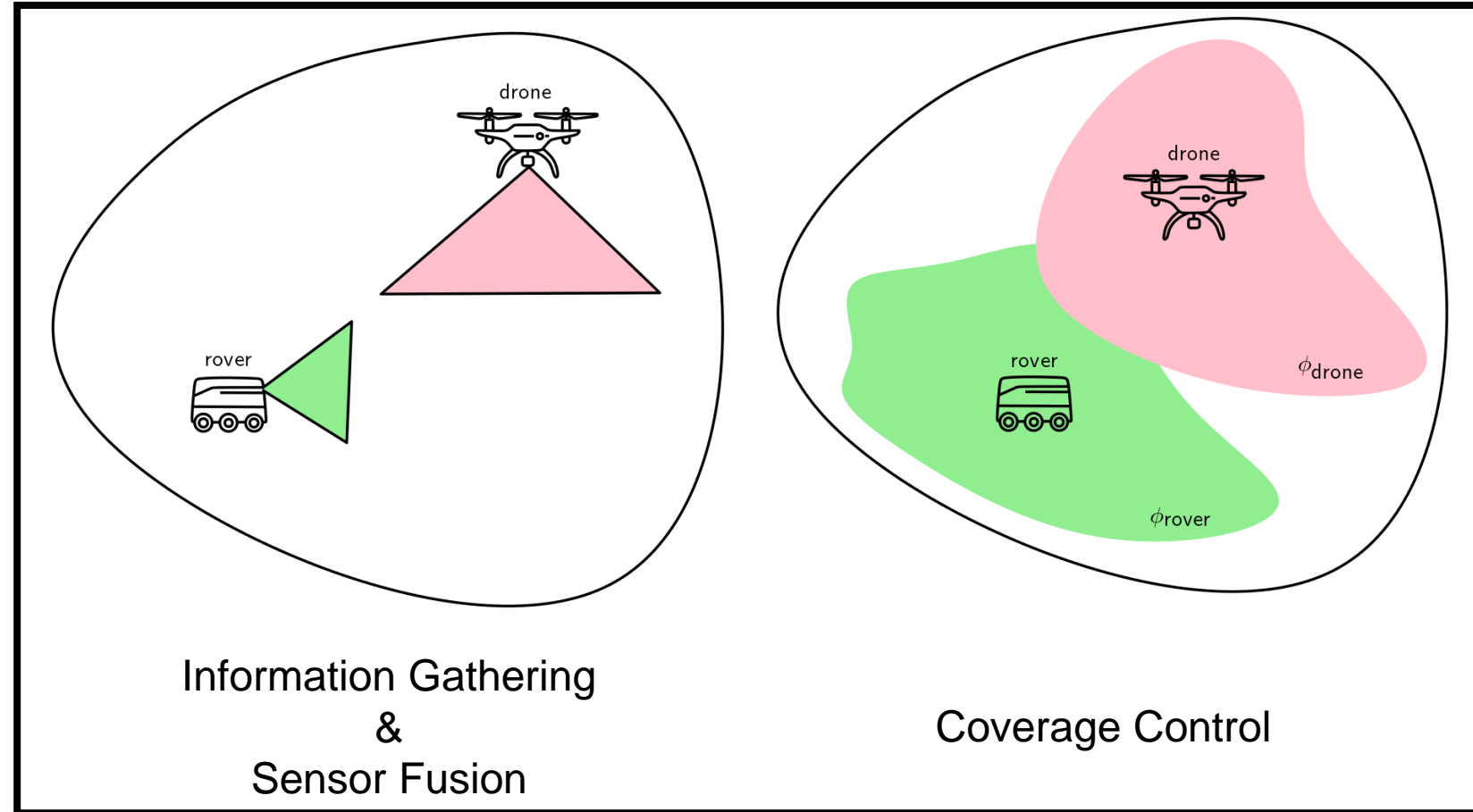
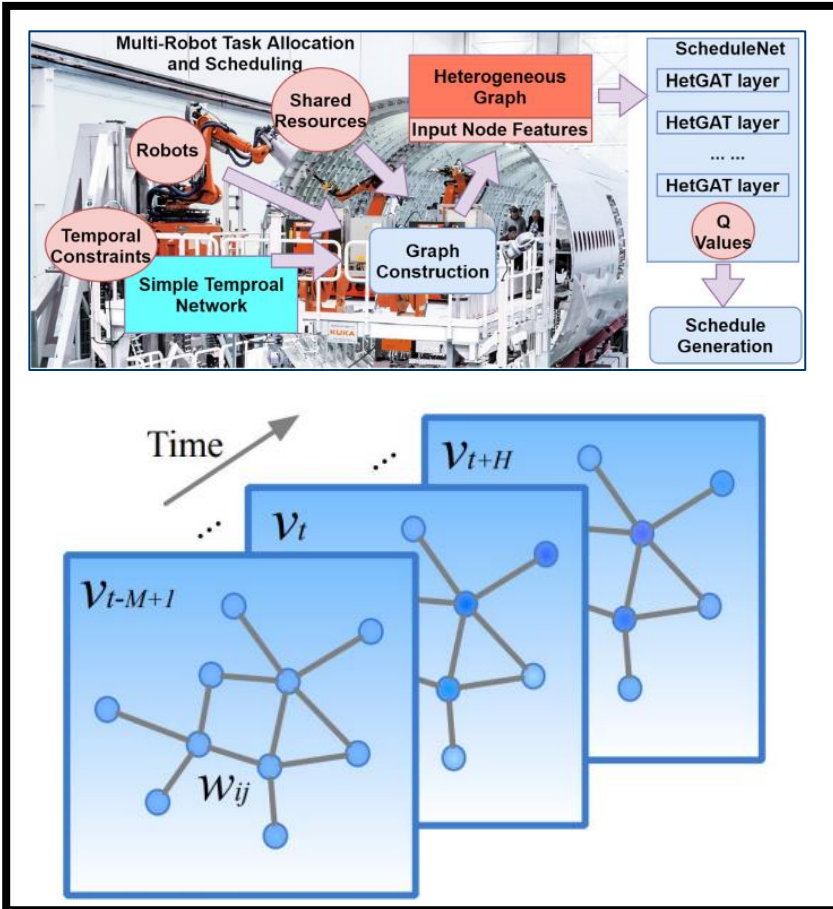
ScheduleNet Aggregation



Future Work

Extend ScheduleNet to consider Dynamic Graphs

Collaborative perception with GNNs



Thank You for Listening!